

**AGENDA**  
**Dallas Center City Council**  
**January 5, 2021 - 6:00 pm**

On December 9, 2020, Iowa Governor Kim Reynolds issued an updated Proclamation of Disaster Emergency, which among other matters, encouraged all vulnerable Iowans to limit their activities outside of their home including their participation in gatherings of any size and any purpose. The Governor's Proclamation prohibits indoor meetings of more than 15 people. The Governor further continued the suspension of state laws requiring a public meeting or hearing to the extent the laws could be interpreted to prevent a governmental body from limiting the number of people present for an in-person location of the meeting, providing the governmental body provides a means for the public to participate by telephone or electronically. Compliance with the social distancing requirements for a public meeting would unduly limit the public's participation at a meeting of the City Council. As permitted by Iowa Code Section 21.8 the City Council meeting will be conducted by electronic means. The public is encouraged to access the meeting electronically in the manner specified below.

The meeting will be conducted by Zoom at the following Internet link or telephone numbers: <https://us02web.zoom.us/j/82737410067>. The passcode is 130949

If a Zoom user has the Zoom app, just enter the meeting ID 827 3741 0067 and the passcode is 130949.

Or a member of the public may connect to the meeting by telephone using any of the following numbers (the Meeting ID is 827 3741 0067 #, the passcode is 130949): Dial by your location  
+1 646 558 8656 +1 301 715 8592 +1 312 626 6799 +1 669 900 9128

Depending on the caller's long-distance calling plan, long distance charges may apply.

The meeting will originate in the City Hall at 1502 Walnut Street (which will not be open to the public). The Zoom connection will be available starting at approximately 5:50 p.m.

1. Roll Call
2. Action to approve agenda
3. Budget workshop
4. Adjournment

Cindy Riesselman, City Clerk